# So Reproducibility is Not a Crisis Now What?

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#### Agenda

- 1. Definitions: Unpacking Reproducibility
- 2. Framing: Introducing the Lifecycle of Data Science
- 3. Infrastructure: The Whole Tale Project
- 4. Proposal: A Computable Scholarly Record

#### 1. Unpacking Reproducibility

No crisis . . . No complacency.

- · Improvements are needed.
- · Reproducibility is important but not currently easy to attain.
- Aspects of replicability of individual studies are a serious concern.

Neither are the main or most effective way to ensure reliability of scientific knowledge.



Harvey Fineberg Chair, Committee on Reproducibility and Replicability in Science

Public Release of the Reproducibility and Replicability in Science Report, May 2019

#### **NASEM Report Definitions**

**Reproducibility** is obtaining *consistent results using the same input data, computational steps, methods, and code, and conditions of analysis*. This definition is synonymous with "computational reproducibility"

**Replicability** is obtaining *consistent results across studies aimed at answering the same scientific question*, each of which has obtained its own data. Two studies may be considered to have replicated if they obtain consistent results given the level of uncertainty inherent in the system under study.

> National Academies of Sciences, Engineering, and Medicine. 2019. <u>Reproducibility</u> <u>and Replicability in Science</u>. Washington, DC: The National Academies Press. https://doi.org/10.17226/25303.

### Parsing Aspects of Reproducibility

Empirical Reproducibility (Replicability)

Statistical Reproducibility

**Computational Reproducibility** 



Experimental Research in Mathematics, a group of computational and escientists have proposed a set of standards for the dissemination of reproducible research.

Victoria Stodden, Jonathan Borwein, and David H. Bailey



#### Computational Reproducibility

Traditionally two branches to the scientific method:

- Branch 1 (deductive): mathematics, formal logic.
- Branch 2 (empirical): statistical analysis of controlled experiments.

Now, new branches due to technological changes?

• Branch 3,4? (computational): large scale simulations / data driven computational science.

Modeling and Simulation Workshop

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math.nist.gov/~JBlue/spw.html

## Modeling and Simulation:

#### A NIST Multi-Laboratory Strategic Planning Workshop

Gaithersburg, MD September 21, 1995

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#### **Workshop Overview**

The workshop consisted of an introduction; five talks, each followed by a discussion period; and an open discussion session. Capsule versions follow immediately; more substantial summaries follow later.

Jim Blue opened the workshop with brief <u>introductory remarks</u>. He emphasized that the purpose of doing modeling and simulation is to gain understanding and insight. The three benefits are that modeling and simulation can be cheaper, quicker, and better than experimentation alone. It is common now to consider computation as a third branch of science, besides theory and experiment.

"It is common now to consider computation as a third branch of science, besides theory and experiment."



## FOURTH PARADIGM

DATA-INTENSIVE SCIENTIFIC DISCOVERY

EDITED BY TONY HEY, STEWART TANSLEY, AND KRISTIN TOLLE

"This book is about a new, fourth paradigm for science based on data-intensive computing."

### The Ubiquity of Error

The central motivation for the scientific method is to root out error:

- Deductive branch: the well-defined concept of the proof,
- Empirical branch: the machinery of hypothesis testing, appropriate statistical methods, structured communication of methods and protocols.
- **Claim**: Computation and Data Science present only *potential* third/fourth branches of the scientific method, until the development of comparable standards.

#### **Community Approach**



(processes)



policy)



#### Universities/ institutions

(hiring/promotion; programmatic change)



#### Universities/ libraries

(empowering w/tools)





Scientific Societies F



#### REPRODUCIBILITY

#### **Enhancing reproducibility for computational methods** Data, code, and workflows should be available and cited

*By* Victoria Stodden,<sup>1</sup> Marcia McNutt,<sup>2</sup> David H. Bailey,<sup>3</sup> Ewa Deelman,<sup>4</sup> Yolanda Gil,<sup>4</sup> Brooks Hanson,<sup>5</sup> Michael A. Heroux,<sup>6</sup> John P.A. Ioannidis,<sup>7</sup> Michela Taufer<sup>8</sup>

ver the past two decades, computational methods have radically changed the ability of researchers from all areas of scholarship to process and analyze data and to simulate complex systems. But with these advances come challenges that are contributing to broader concerns over irreproducibility in the scholarly literature among them the lack of transparto understanding how computational results were derived and to reconciling any differences that might arise between independent replications (4). We thus focus on the ability to rerun the same computational steps on the same data the original authors used as a minimum dissemination standard (5, 6), which includes workflow information that explains what raw data and intermediate results are input to which computations (7). Access to the data and code that underlie discoveries can also enable downstream scientific contributions, such as meta-analvses reuse and other efforts that include



Sufficient metadata should be provided for someone in the field to use the shared digital scholarly objects without resorting to contacting the original authors (i.e. http://

#### end Cu inc no Pri len me

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## Access to the computational steps taken to process data and generate findings is as important as access to data themselves.

Stodden, Victoria, et al. "Enhancing reproducibility for computational methods." Science 354(6317) (2016)

ness Promotion (TOP) guidelines (1) and recommendations for field data (2), emerged from workshop discussions among funding agencies, publishers and journal editors, industry participants, and researchers repreresults are the data, the computational steps that produced the findings, and the workflow describing how to generate the results using the data and code, including parameter settings, random number seeds, make files, or All data, code, and workflows, including software written by the authors, should be cited in the references section (*10*). We suggest that software citation include software version information and its unique identifier in addi-

### "Reproducibility Enhancement Principles (REPS)"

1. **Share data, software, workflows**, and details of the computational environment that generate published findings in open trusted repositories.

2. **Persistent links should appear in the published article** and include a permanent identifier for data, code, and digital artifacts upon which the results depend.

3. To enable credit for shared digital scholarly objects, citation should be standard.

4. To facilitate reuse, adequately **document** digital scholarly artifacts.

5. Use Open Licensing when publishing digital scholarly objects.

6. Journals should conduct a **reproducibility check** as part of the publication process and should enact the TOP standards at level 2 or 3.

7. To better enable reproducibility across the scientific enterprise, **funding agencies should instigate new research programs and pilot studies**.

4-1: To help ensure the reproducibility of computational results, **researchers should convey clear, specific, and complete information about any computational methods and data products that support their published results** in order to enable other researchers to repeat the analysis, unless such information is restricted by non-public data policies. That information should include the data, study methods, and computational environment:

- the input data used in the study either in extension (e.g., a text file or a binary) or in intension (e.g., a script to generate the data), as well as intermediate results and output data for steps that are nondeterministic and cannot be reproduced in principle;
- a detailed description of the study methods (ideally in executable form) together with its computational steps and associated parameters; and
- information about the computational environment where the study was originally executed, such as operating system, hardware architecture, and library dependencies..

6-3: Funding agencies and organizations should consider investing in research and development of open-source, usable tools and infrastructure that support reproducibility for a broad range of studies across different domains in a seamless fashion. Concurrently, investments would be helpful in outreach to inform and train researchers on best practices and how to use these tools.

6-9: Funders should require a thoughtful discussion in grant applications of **how uncertainties will be evaluated, along with any relevant issues regarding replicability and computational reproducibility**. Funders should introduce review of reproducibility and replicability guidelines and activities into their merit-review criteria, as a low-cost way to enhance both.

6-5: In order to facilitate the transparent sharing and availability of digital artifacts, such as data and code, for its studies, the **NSF should**:

- Develop a set of **criteria for trusted open repositories** to be used by the scientific community for objects of the scholarly record.
- Seek to harmonize with other funding agencies the repository criteria and data-management plans.
- Endorse or consider creating code and data repositories for long-term archiving and preservation of digital artifacts that support claims made in the scholarly record based on NSF-funded research.
- Consider extending NSF's current data-management plan to include other digital artifacts, such as software.
- Work with communities reliant on non-public data or code to **develop alternative mechanisms** for demonstrating reproducibility. Through these repository criteria, NSF would enable discoverability and standards for digital scholarly objects and discourage an undue proliferation of repositories, perhaps through endorsing or providing one go-to website that could access NSF-approved repositories.

6-6: **Many stakeholders have a role to play** in improving computational reproducibility, including educational institutions, professional societies, researchers, and funders.

- Educational institutions should educate and train students and faculty about computational methods and tools to improve the quality of data and code and to produce reproducible research.
- Professional societies should take responsibility for educating the public and their professional members about the importance and limitations of computational research. Societies have an important role in educating the public about the evolving nature of science and the tools and methods that are used.
- **Researchers should collaborate with expert colleagues** when their education and training are not adequate to meet the computational requirements of their research.
- In line with its priority for "harnessing the data revolution," the NSF (and other funders) should consider funding of activities to promote computational reproducibility.

#### 2. Applying these ideas: The Lifecycle of Data Science

"Lifecycle of Data" is an abstraction from the Information Sciences

• Describes and relates actors in the ecosystem of data use and re-use.

What if we applied this idea to Data Science?

- **Clarify steps** in data science projects: people/skills involved, tools and infrastructure, and reproducibility through the cycle.
- **Guide implementations**: infrastructure, ethics, reproducibility, curricula, training, and other programmatic initiatives.
- Develop and reward contributing areas.

#### Lifecycle of Data Science



#### The Lifecycle of Data Science: An Abstraction

An abstraction that organizes the computational pipeline.. and so recognizes different contributions including from e.g.:

- Ethicists
- Data managers
- Compute resources and cyberinfrastructure

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Goals:

- Improve understanding of Data Science advancement.
- Permit the comparison of different results.
- Improve research output and social impact.

V. Stodden, X. Wu, V. Sochat. 2018. AIM: An Abstraction for Improving Machine Learning Prediction. IEEE Data Science Workshop (2018)

### 3. Infrastructure: The Whole Tale Project

5 institutions, NSF funded co-operative project:

U Illinois (NCSA): Bertram Ludäscher, Victoria Stodden, Matt Turk

- overall lead (co-operative agreement)
- reproducibility; provenance; open source software development; outreach
- U Chicago (Globus): Kyle Chard
  - data transfer & storage; compute; infrastructure
- UC Santa Barbara (NCEAS): Matt Jones
  - (meta-)data publishing; provenance; repositories
- U Texas, Austin (TACC): Niall Gaffney
  - compute; HTC; "big tale"; Science Gateways

U Notre Dame (CRC): Jarek Nabrzyski

• UX design; UI design

### What is Whole Tale?

A Double Entendre:

- Whole *tale*: captures the end-to-end scientific discovery story, including computational aspects
- Long tail: includes all computational research, e.g. small scale research
- Addresses problems scientists face:
  - **Reproducibility** (and re-use) challenges in computational & data-enabled research (*e.g. data+code access, dependency hell, ...*)

#### Whole Tale Approach:

- Directly respond to community needs and requirements
- Open source project
- Platform to create, publish, and execute reproducible tales
- Simplify process of creating & verifying reproducible computational artifacts
- https://dashboard.wholetale.org

#### Whole Tale Platform Overview



- Authenticate using your institutional identity
- Access commonly-used computational environments
- Easily **customize** your environment (via repo2docker)
- Reference and access externally registered data

- Create or upload your data and code
- Add metadata (including provenance information)
- Submit code, data, and environment to **archival repository**
- Get a persistent identifier
- Share for verification and re-use

#### **Tale Creation Workflow**



#### Simplifying Computational Reproducibility

Researchers can easily package and share "Tales"

Data, Code, and Compute Environment including

- Narrative,
- Code, data, workflow information,
- Inputs, outputs, and intermediates to re-create the computational results from a scientific study

Empowers users to verify and extend results with different data, methods, and environments.

### What exactly is (in) a Tale?



#### Tale::Research Object

- Contains data (by reference), code, narrative, compute environment, meta data including licensing
- Executable
- Publishable

#### Wholetale.org: Browse Existing Tales



#### **Compose New Tales**

ROARD ROWSE M		
Create New Tale		×
Tale name:	Tale name	
Compute environment:	Compute Environment OFFICIAL ENVIRONMENTS	•
	Jupyter Notebook	
	Jupyter with Spark JupyterLab	
	OpenRefine 2.8	
Input data:		
	Add data after Tale creation using your chosen compute environment, or the Files tab of your running Ta	
	Cancel Create New Tale and Launch	

#### Run and Interact with Tales

WHOLETALE DASHBOARD BROWSE RUN MANAGE	COMPOSE	Craig Willis 🚯 🗭
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#### **Explore and Use Tale Metadata**

💩 WHOLE TALE	Dashboard BROWSE RUN MANAGE COMPOSE		Craig Willis 🚯 🕞
R L2-	Boosting for Economic Applicatio 10 and Martin Spindler	:	Launched Tales
Interact Files	Metadata		L2-Boosting for Economic Applicatio
Title	L2-Boosting for Economic Applications		
Authors	Ye Luo and Martin Spindler		
Category	Economics		
Environment	RStudio (rocker/geospatial)		
Date Created	Tue Mar 05 2019 15:36:05 GMT-0600 (Central Standard Time)		
Last Updated	Wed Mar 06 2019 13:18:07 GMT-0600 (Central Standard Time)		
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Description	Replication package for: L <sub>2</sub> -Boosting for Economic Applications The authors present the L <sub>2</sub> -Boosting algorithm and two variants, namely post-Boosting and orthogonal Boosting. Building on results in Ye and Spindler (2016), they demonstrate how boosting can be used for estimation and inference of low- dimensional treatment effects. In particular, we consider estimation of a treatment effect in a setting with very many controls and in a setting with very many instruments. We provide simulations and analyze two real applications. Based on https://www.aeaweb.org/articles?id=10.1257/aer.p20171040	ø	
Illustration	https://raw.githubusercontent.com/whole-tale/dashboard/master/public/images/demo-graph2.jpg Or Generate Illustrati	on	

#### Publish to repositories with one click

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- Enables turnkey exploratory data analysis on existing published datasets
- DataONE and Dataverse networks cover
   > 90 major research repositories

#### Whose problems are we addressing?

Researchers, scientists, others may be

- creators of tales e.g. share your findings in a tale
- reviewers of articles can review tales e.g. reproduce new scientific claims
- (re-)users of tales e.g. build upon progress of others

Standards development for research sharing: "Tale" definition

#### Caution! Under construction!



#### 4. Proposal: A Computable Scholarly Record

- A testbed for studying reproducibility and reliability in data science.
- Acts as a "living lab" that allows development/testing of infrastructure, policies, and statistical inference methods, and studying cultural barriers to reproducibility.
- Entertains meta-research queries such as:
  - Show a table with effect sizes and p-values for all phase-3 clinical trials for Melanoma;
  - List all image denoising algorithms ever used to remove white noise from the famous "Barbara" image, with citations;
  - List all classifiers applied to the famous ALL/AML cancer dataset, with misclassification rates;
  - Create a unified dataset containing all published whole-genome sequences with the BRCA1 mutation;
  - Randomly reassign treatment and control labels to cases in published clinical trial X and calculate effect size. Repeat many times and create a histogram of the effect sizes. Perform this for every clinical trial published in the 2003 and list trial name and histogram side by side.

#### Donoho & Gavish. 2012. Three Dream Applications of Verifiable Computational Results. CiSE

#### Exposure of computational steps

A dream:

- Executability/re-executability of pipelines/code (transparency)
- Methods application in new contexts
- Pooling data and improved experimental power
- Improved validation of findings
- Comparisons of methods
- Organization of discovery pipeline information
- → Structured dissemination of findings enabling query and meta-analysis
- → Organization of the scholarly record around research questions

#### A More Modest Proposal: The Knowledge Integrator

- Development of dissemination standards around results (stack agnostic).
- Central deposition of computationally reproducible results: open access, open deposit, to grow the computable scholarly record.
- Integration of results to extend knowledge e.g. systems analytics.
- The scholarly record as a dataset: overall false discovery rate; identify key questions in different fields; meta-science and assessment; benchmarking and algorithm performance..
- Pilot in receptive communities.

#### Conclusion

Two (ordinarily antagonistic) trends are converging:

Scientific projects will become **massively more compute and data intensive**, Research computing will become **dramatically more transparent**.

These are reinforcing trends, which can admit a computable scholarly record, leveraging the central role of infrastructure.

Better transparency will allow people to run much more ambitious computational experiments. And better computational experiment infrastructure will allow researchers to be more transparent.

This approach is used because it enables efficiency/productivity, and discovery.